PATENT APPLICATION FEE DETERMINATION RECORD Effective December 8, 2004 **CLAIMS AS FILED - PART I** SMALL ENTITY · OTHER THAN SMALL ENTITY TYPE OR . (Column 1) (Column 2) RATE FEE RATE FEE U.S. NATIONAL STAGE FEES **LARGE ENT. = \$ 300** OR BASIC FEE BASIC FEE BASIC FEE SMALL ENT. # \$ 150 All other situations = Satisfies PCT Article 33(1) EXAM. FEE EXAM. FEE EXAMINATION FEE (4) = \$50/\$100 \$ 100 / \$ 200 U.S. & ISA = \$ 50/\$ 100 All other situations = SEARCH FEE SEARCH FEE ALL other countries = SEARCH FEE \$ 250 / \$ 500 \$ 200 / \$ 400 HEST AVAILABLE COP **/50 =** X \$ 125 = X \$ 250 = minus 100 = FEE FOR EXTRA SPEC. PGS. OR X \$ 25 = X \$ 50 =TOTAL CHARGEABLE CLAIMS minus 20 = minus 3 X \$ 100 =OR X \$ 200 = INDEPENDENT CLAIMS + \$ 180 = OR + \$ 360 = MULTIPLE DEPENDENT CLAIM PRESENT OR If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OTHER THAN **CLAIMS AS AMENDED - PART II SMALL ENTITY** SMALL ENTITY OR (Column 2) (Column 3) (Column 1) HIGHEST CLAMS ADDI-ADDI NUMBER PRESENT REMAINING TIONAL RATE TIONAL RATE PREVIOUSLY EXTRA AFTER FEE FEE PAID FOR MENDMENT AMENDMENT OR X \$ 50 =X \$ 25 = Minus Total OR X \$ 200 =••• X \$ 100 =Independent Minus + \$ 360 = FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + \$ 180 = OR TOTAL ADDIT. TOTAL ADDIT OR FEE FEE (Column 3) (Column 2) (Column 1) HIGHEST ADDI-ADDI-CLAMS PRESENT NUMBER TIONAL RATE REMAINING RATE TIONAL PREVIOUSLY EXTRA FEE AFTER FEE PAID FOR AMENDMENT WENDMENT X \$ 50 = OR X \$ 25 = Minus Total X \$ 200 = X \$ 100 = OR Minus Independent + \$ 360 = OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + \$ 180 = TOTAL ADDIT TOTAL ADDIT OR FEE FEE If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

If the "Highest Number Previously Paid For" IN THIS SPACE is less than "20", enter "20".
"If the "Highest Number Previously Paid For" IN THIS SPACE is less than "3", enter "3".

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application of Pocket Mumber